
MATT CLICK

Editor. Writer.
Game Designer.

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Dedicated writer, editor, and game designer. Creative, deadline-driven, community-focused, with experience working in print and online media of all varieties, and a focus on quality, clarity, and consistency.

SKILLS

- Vast experience with writing, editing, layout, and publishing
 - Self-published more than a dozen RPG products
 - Focused on community and inclusivity
 - Well versed in Chicago Manual of Style
 - Practiced in optimizing localized text for English audiences
 - Expert with Microsoft Office application suite
 - Proficient with Adobe Creative Suite
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NOTABLE EXPERIENCE

Absolute Tabletop / Writer, Editor, Game Designer

September 2015 - Now | MORIARTY, NM

I co-founded this independent tabletop RPG publisher, and have since done writing, editing, and layout for more than a dozen books. I also successfully crowdfunded RPG supplements and planned a small tabletop gaming convention in Tacoma, WA.

Microsoft Studios / Editor

April 2013 - November 2013 | REDMOND, WA

I oversaw conceptualization, writing, proofreading, and quality control processes under tight deadlines on high-profile Xbox One titles.

FREELANCE

Wizards of the Coast / Editor

January 2018 - Now | RENTON WA

I copyedit and proofread products for the *Dungeons & Dragons* Roleplaying Game.

Fantasy Flight Games / Editor

April 2010 - Now | ROSEVILLE, MN

Editing manuals for board games, card games, and roleplaying games.

EDUCATION

Pacific Lutheran University / Bachelor of Arts, English

2006 - 2010 | TACOMA, WA